

EV205823 066

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

APPLICATION FOR LETTERS PATENT

**FIRMWARE PATCHES DISTRIBUTABLE  
ON DISPOSABLE MEDIA**

Inventor:

Eric Christensen

ATTORNEY'S DOCKET NO. 200208833-1

## **TECHNICAL FIELD**

This invention relates generally to a printing device and more particularly but not exclusively to a replaceable printing device disposable component having software to download to the printing device.

5

## **BACKGROUND**

Substantially all present-day printing devices include a computing unit having a processor, coupled memory, and a unit to accommodate a replaceable printing device component. Replaceable printing device components include for example ink containers, printheads, ink cartridges, toner cartridges and a media cartridge comprising a printable media, printhead, and ink or toner.

10

The printing device coupled memory includes a non-volatile section that stores a firmware routine that the processor can execute in order to perform logical printing device operations.

15

Printing device firmware is susceptible to being shipped with errors, as well as having a potential to benefit from enhancements. It is often difficult and expensive to upgrade existing printing device firmware to include the error fixes or enhancements.

## **SUMMARY**

20

Disclosed herein is a replaceable printing device component storing a firmware patch for a printing device. The printing device is configured to load the software patch into the printing device firmware.

## **BRIEF DESCRIPTION OF THE DRAWINGS**

FIG. 1 is a pictorial representation of an embodiment of a replaceable printing device component having a memory unit to store printing device

firmware.

FIG. 2 is a schematic diagram of an exemplary printing device, coupled to a replaceable printing device component having associated memory.

FIG. 3 is a schematic diagram of an exemplary layout of a software object stored on the replaceable printing device component memory.

FIG. 4 is a schematic diagram of an exemplary layout of a printing device firmware patch object stored on the replaceable printing device component memory.

FIG. 5 is a flow chart portraying an exemplary printing device initialization process.

FIG. 6 is a flow chart portraying an exemplary printing device process of loading a patch from a replaceable printing device component into the printing device firmware.

### **DETAILED DESCRIPTION**

In the following detailed description, reference is made to the accompanying drawings which form a part hereof, and in which is shown, by way of illustration, specific embodiments in which the invention may be practiced. It is to be understood that other embodiments may be utilized and structural or logical changes may be made without departing from the scope of the present invention.

The following detailed description, therefore, is not to be taken in a limiting sense, and the scope of the present invention is defined by the appended claims.

This description describes a replaceable printing device component. A replaceable printing device component may include, for example, a component of a printing device which is insertable in, and removable from, the printing device.

In one embodiment, a replaceable printing device component includes a consumable component which is disposed of and replaced, such as at an end of a useful life. An example of such a consumable component includes a printer pen, or disposable media/pen cartridge, an ink container or a toner cartridge which contain a supply of ink or other marking material for a printing device. The marking material is deposited on a print medium by the printing device, and depleted during a useful life of the ink container or the toner cartridge. As such, the ink container or the toner cartridge is disposed of, and replaced, at an end of a useful life.

In addition, a replaceable printing device component also includes a printing device component which is readily replaced in a printing device. Examples of such a printing device component include a printhead which selectively deposits ink on a print medium, or a printer cartridge which includes a printhead and an ink supply. Thus, replaceable printing device components may include an ink container, a printhead, or a printing device cartridge if, for example, a printing device includes an inkjet printing device. In addition, a replaceable printing device component may include a printing device toner cartridge if, for example, a printing device includes a laser printing device.

Printer firmware patches are distributed via digital media attached to replaceable printing device components. When a user replaces a replaceable printing device component, the printing device can read the firmware patch, determine if the firmware patch is appropriate to the printing device, and apply the patch as needed. In one implementation, programmed into this digital media is data describing the firmware patches which can be used to extend or replace

portions of the firmware residing in the printing device. In one implementation, upon power on the main printer firmware checks for any firmware patches available from supplies, reads the data associated with the patches, and applies the patches appropriately.

5        FIG. 1 illustrates one implementation of a replaceable printing device component **110**. The replaceable printing device component **110** is mechanically coupleable to, and removable from, a printing device (not shown). A replaceable printing device component **110** is illustratively embodied here as an ink jet cartridge. The replaceable printing device component **110** couples to the printing  
10    device by plugging into a receptacle of the printing device, and decouples from the printing device by unplugging from the receptacle of the printing device.

      The replaceable printing device component **110** has a replaceable printing device component memory **120** to store one or more software objects, including at least one printing device software patch object **125** (FIG. 2). The replaceable  
15    printing device component memory **120** is operationally coupled to terminals **130** configured to operationally couple the memory **120** to a printing device computing unit.

      The printing device software patch object **125** includes a patch for the printing device firmware, as well as data describing the patch which may be used  
20    by a printing device to identify and to load the patch on the printing device. The data illustratively includes patch version applicability data, patch type data, patch size data, and/or patch start address data. Patch version applicability data refers to data indicating the printing device firmware version to which the patch applies, and which a printing device may use in determining the applicability of the patch.

Patch type data refers to the data indicating the printing device storage media in which the patch is to be loaded, such as flash memory or volatile RAM memory, and which a printing device may use if the patch is specific to a printing device memory type. Both patch size and patch start address are exemplary data for use  
5 in loading the patch at a proper address space of the printing device memory.

The software objects may include the printing device software patch software object, as well as software to be used in the operation of the replaceable printing device component **110**, such as ink or toner supply software to be used by the printing device to determine the amount of ink or toner stored in, or expended  
10 by, the replaceable printing device component **110**. In one implementation, the ink or toner supply software includes instructions and/or data such as counters, ID fields, and other ink or toner supply information.

FIG. 2 illustrates one implementation of an exemplary printing device **200**. The printing device **200** couples to a replaceable printing device component **110**,  
15 illustratively portrayed as coupled or “plugged” into the printing device **200**. One implementation of printing device **200** may be an inkjet printing device, and one implementation of printing device **200** may be a laser printing device. One implementation of printing device **200** may be as a standalone printing device, and one implementation of printing device **200** may be as a component of another  
20 device, such as a component of a copying device, or a facsimile device, or a network terminal device.

The printing device **200** includes a computing unit **210** that performs logical printing device operations for the printing device **200**. The computing unit **210** has a processor unit **220**, and a memory unit **230**. The processor unit **220**

includes one or more processors each capable of executing program instructions on data. The memory unit **230** includes a non-volatile memory **240** that stores the printing device processing routines (and data). The processing routines stored on the non-volatile memory **240** are termed firmware **244**. Of course, even though  
5 the firmware is stored in the non-volatile memory **240**, it may be executed from volatile RAM **250** after being written into volatile RAM **250**, as presently described. The non-volatile memory **240** is useful for storing the printing device processing routines (and data) when the memory unit **230** is not powered. The non-volatile memory **240**, such as a flash memory, is reprogrammable by the  
10 printing device.

In operation of the printing device, at least a portion of the printing device processing firmware may be loaded into a volatile RAM **250** for execution from the volatile RAM **250**. At least some of the printing device firmware may be stored in the non-volatile memory **240** in a compressed form, then decompressed  
15 during an initial operation of the printing device **200**, and then stored in the volatile RAM **250** in its decompressed form, for execution. In one implementation, at least some of the printing device firmware may also be executed from the non-volatile memory **240**. The printing device firmware **244** includes an initialization routine **246** for initializing the printing device computing  
20 unit **210** during a startup or reset of the computing unit **210**. In one implementation the printing device firmware includes a patch load routine **248** to download a printing device patch from the printing device firmware patch object **125** that is stored in the coupled replaceable printing device component memory **120** into the firmware. In one implementation, the patch load routine **248**

downloads the patch into a version of the firmware stored in the volatile RAM

**250**. In one implementation, the patch load routine **248** downloads the patch into a version of the firmware stored in the non-volatile memory **240**. A description of one implementation of the initialization routine **246** is described with reference to

**FIG. 5**. A description of one implementation of the patch load routine **248** is described with reference to **FIGs. 5** and **6**. The patch load routine **248** is

illustratively portrayed in **FIG. 2** as residing in the non-volatile memory **240**, and

as a component of the firmware **244** and the initialization routine **246**. In one

implementation, the patch load routine **248** is not a component of the initialization

routine **246** (though it may be called by the initialization routine) and may be executed at times other than during the execution of the initialization routine **246**.

In one implementation, the patch load routine **248** is a component of the

initialization routine **246**. In one implementation, the patch load routine **248** is

executed from the non-volatile memory **240**. In one implementation, the patch

load routine **248** is downloaded from the non-volatile memory **230** to the volatile

RAM **250**, to execute from the volatile RAM **250**. In one implementation, a patch

load routine is stored on the replaceable printing device component memory **120**

and the firmware **244** includes a routine to download the patch load routine from

the printing device component memory **120** into the memory unit **230** for

execution from the memory unit **230**.

The replaceable printing device component **110** couples to the printing device **200**, such that in operation the replaceable printing device component **110** and the printing device **200** together form a printing device system **250**.

Computing unit **210** and replaceable printing device component **110** communicate



with each other via a printing device communication link **260** from the coupled replaceable printing device component terminals to the printing device computing unit of the printing device **200**. Communication link **260** facilitates information transfer between computing unit **210** and replaceable printing device component **110** when replaceable printing device component **110** is installed in printing device **200**. Communication link **260** includes, for example, an electrical transfer path, an optical transfer path, an infrared transfer path, or another information transfer path between the replaceable printing device component **110** and the computing unit **210**.

**FIG. 3** portrays an exemplary software object layout **300**. The length and content of the described fields are illustrative, and can be expected to vary in implementation. Moreover, because two fields (or sub-fields) are portrayed as being contiguous or having some other position relative to one another does not imply that they have that same relative position in memory. The software object includes a Header field **304**, and an Object Data field **308**. The Header field **304** includes an Object ID (Identification) field **312** to identify the software object. For instance, a printing device firmware patch object may have an Object ID that identifies the object as a firmware patch object, or that identifies the object as a non-firmware patch object, as described with reference to **FIGs. 4** and **5**. In operation, a printing device **200** may read the Object ID field **312** to determine the identification of the software object, such as to determine whether the software object is a firmware patch object. The Object Header **304** includes as well an Object Data Length field **316** to describe the quantity of bits comprising the Object Data Length field **308**.

FIG. 4 portrays an exemplary printing devices firmware patch object **400** layout. The length and content of the described fields are illustrative, and can be expected to vary in implementation. Moreover, because two fields (or sub-fields) are portrayed as being contiguous or having some other position relative to one another does not imply that they have that same relative position in memory. The  
5     firmware patch-object **400** comprises an Object Header field **404** and an Object Data field **408**. The Object Header field **404** includes an Object ID field **412** to identify the object as a firmware patch object, such as by designating a specific bit arrangement to indicate a firmware patch object. The Object Header field **404**  
10    includes an Object Data Field length field **416** to indicate the length of the Object Data Field **408**.

The Object Data field **408** includes a Patch ID and Applicability field **420**. The Patch ID sub-field of the Patch ID and Applicability field **420** is to uniquely identify each firmware patch object. It is intended to be used by the printing  
15    device **200** in determining whether the identified firmware patch object has been patched into the printing device firmware on non-volatile memory. The Applicability sub-field of the Patch ID and Applicability field **420** is to indicate the memory type to which the firmware patch object is to be patched in the printing device. For instance, a printing device may be executing firmware from a  
20    non-volatile memory **240** or may be executing firmware from a volatile RAM **250**, so the Applicability field is to indicate whether the firmware patch object is for either a non-volatile memory of the printing device, or for a volatile RAM of the printing device. Fields **424** and **428** together are to indicate the firmware versions to which the firmware patch object is applicable. In one implementation, the

Firmware Version Lower Bound field **424** is to indicate a lower bound identification of the printing device firmware to which the firmware patch is applicable, and the Firmware Version Upper Bound field **428** is to indicate an upper bound identification of the printing device firmware to which the firmware patch is applicable. The fields **424** and **428** are intended to be used by the printing device **200** in determining whether to load the firmware patch into the printing device firmware, as described with reference to FIG. 6. The firmware patch object **400** includes data to indicate the locations in printing device memory unit **230** to load the firmware patch. Illustratively, the data includes a Patch Start Address field **432** to indicate the starting address to load the firmware patch. In this implementation, the size of the patch to download into memory unit **230** is determined from the Object Data Length field **416**. The usage of the patch start field **432** is described with reference to FIG. 6.

FIG. 5 portrays an exemplary printing device initialization process **500** of initializing printing device software. In one implementation, the initialization process **500** is performed by the processor unit **220** executing the initialization routine **246** that is stored in the memory unit **230**. The exemplary printing device initialization process **500** illustratively portrays a firmware patch process (block **570**) as a component of the process (or the initialization routine **246**). However, as described with reference to FIG. 2, in one implementation the firmware patch process is not a component of the initialization process, and may also be performed (i.e. read from the replaceable printing device component and patched into the firmware) at times other than during the printing device initialization process **500** (e.g. execution of the initialization routine **246**).

Referring initially to block **510**, the printing device computing unit **210** resets, setting the processor unit **220** to commence processing software at the memory location of the first instruction of the initialization routine **246**, termed herein the “first instruction memory location.” In block **520**, the processor unit

5 **220** begins executing the initialization routine **246** at the first instruction memory location. The initialization routine **246** boots the printing device **200**, including initializing printing device units, illustratively including initializing the volatile RAM **250**. After the volatile RAM **250** is initialized, at least a portion of the firmware **240** may be copied into the volatile RAM **250**, including in one

10 implementation, the patch load routine **248**, for executing from the volatile RAM **250**.

Blocks **530A-530B** below initialize each replaceable printing device component **110** that stores software objects. In one implementation the software objects are initially copied to the volatile RAM **250**, and accessed during

15 processing from the volatile RAM **250**. In one implementation, the software objects are accessed during processing from a replaceable printing device component **110**. Blocks **530A** and **530B** together form a looping construct. Each replaceable printing device component **110** is iteratively processed.

Each replaceable printing device component **110** is processed in blocks

20 **540A - 540B**. Blocks **540A** and **540B** together form a looping construct in which each software object stored on a replaceable printing device component **110** is iteratively processed until each software object stored on the replaceable printing device component **110** has been processed. In block **540A**, a next software object stored on the replaceable printing device component **110** is processed. In block

550, if the software object being processed is a printing device software patch, then the "YES" branch is taken in block 550 and block 570 is processed. In one implementation, each software object is identified by data in the software object, illustratively the Object ID field 312 (FIG. 3). In block 570, the firmware patch object is processed by determining whether to load the software patch in the printing device 200, and if the software patch is determined to have not been previously loaded, then loading the software patch in the printing device 200. Block 570 is performed by the process 600 portrayed in FIG. 6, and illustratively implemented by the patch load routine 248 (FIG. 2).

10 In block 550, if the software object being processed is not a printing device software patch, the "NO" branch is taken in block 550 and block 560 is processed. In block 560, the non-printing device software patch object is initialized. After the non-software patch object is initialized in block 560, or after the software patch object is processed in block 570, return block 540B is processed. In return block 15 540B, if there is a next software object to be processed, the "YES" branch is taken to process a next software object. If there is not a next software object to be processed, the "NO" branch is taken to determine a next replaceable memory device component 110 is to be processed.

In block 530B, if there is a next replaceable memory device component 110 20 to be processed, the "YES" branch is taken to process a next replaceable memory device component 110. If there is not a next replaceable printing device component 110 to be processed, the "NO" branch is taken. If the "NO" branch is taken from block 530B, or if a non-volatile memory patch has been loaded in block 570 FIG. 6 Block 640, the "YES" branch is taken and the printing device

processor unit **220** resets. If a non-volatile memory patch has been loaded in block **570**, in block **590** initializing continues.

FIG. 6 portrays an exemplary process to patch a printing device firmware patch software object stored on a replaceable printing device component into the printing device memory unit **600**. The exemplary process **600** patches the firmware patch in RAM **250** if the firmware execution environment is RAM **250** and the patch type is for a RAM, and patches the firmware patch in non-volatile reprogrammable memory **240** if the firmware execution environment is non-volatile reprogrammable memory **240** and the patch type is for a compatible non-volatile reprogrammable memory. In one implementation, the firmware patch is patched into non-volatile reprogrammable memory regardless of the firmware execution environment if the patch type is for a compatible non-volatile reprogrammable memory, e.g. in an implementation performed before the firmware **244** is loaded into volatile RAM **250**.

In block **610**, if the printing device firmware patch is for patching the printing device firmware, the “YES” branch is taken to block **620**. In one implementation, the printing device memory unit **230** stores data indicating the version of the printing device firmware termed the “printing device version,” and the printing device firmware patch object **125** stores data indicating the printing device firmware versions with which the patch is compatible termed the “patch compatibility data.” The printing device version is compared with the patch compatibility data to determine whether the printing device firmware patch is for patching the printing device firmware. An exemplary implementation of the printing device firmware patch object **125** storing data indicating printing device

version is described with reference to FIG. 4, where the Applicability fields 424 and 428 are used indicate the applicable versions of the firmware, and the patch could be applied to versions bounded by the firmware lower bound 424 and the firmware upper bound 428. In block 610, if the printing device firmware patch is not for patching the printing device firmware, the "NO" branch is taken and the patch processing ends for this patch object. In one implementation in which the process 600 is a component of, or called by, the printing device initialization process 500 (FIG. 5), processing returns to the printing device initialization process 500 (FIG. 5).

In block 620, if the firmware is executed from flash memory or other reprogrammable volatile memory, the "YES" branch is taken to block 630 for determining whether to patch the software in the flash memory (or other reprogrammable memory). In one implementation, the printing device memory unit 230 stores data indicating the memory type from which the firmware executes, and this data is used to determine whether the firmware execution environment is flash (or other reprogrammable volatile memory).

In block 630, if the patch type is for a flash (or other reprogrammable volatile memory), the "YES" branch is taken to block 640. In one implementation, this data is indicated by the Applicability sub-field of the Patch ID and Applicability field 420 (FIG. 4). In one implementation, the replaceable printing device component memory 110 stores data indicating whether the patch is for flash memory (or other reprogrammable volatile memory), and this data is used to determine whether the patch type is for flash. In block 640, the printing device firmware patch is patched into the printing device firmware stored on the

flash memory (or other reprogrammable memory device). In one implementation, the replaceable printing device component memory **110** stores data to assist in locating the address at which to write the printing device firmware patch into the flash (or other reprogrammable memory). In one implementation, this data

5 includes patch size and patch start address for use in reprogramming the firmware. In yet another implementation, this data includes the patch start address and patch end address. In one implementation, this the patch start address data is indicated by the Patch Start Address field **432** (FIG. 4), and the patch size is indicated by the Object Data Length field **416** (FIG. 4). In block **650**, a flag is set to indicate that

10 the software patch object has been patched in the firmware, for use in determining if a patch has been applied in block **580** (FIG. 5). In block **630**, if the patch type is not flash (or other reprogrammable memory), the flash (or other reprogrammable memory) is not patched, and patch processing ends. In one implementation in which the process **600** is a component of, or called by, the printing device

15 initialization process **500** (FIG. 5), processing returns to the printing device initialization process **500** (FIG. 5).

In block **620**, if the firmware execution environment is not flash (or other reprogrammable memory), the "NO" branch is taken to block **660**. In block **660**, if the firmware is executed from volatile RAM, the "YES" branch is taken to

20 block **670** for determining whether the patch type is for a volatile RAM. In one implementation, the printing device memory unit **230** stores data indicating the memory type from which the firmware executes, and this data is used to determine whether the firmware execution environment is volatile RAM. In block **660**, if the printing device firmware patch is not executed from volatile RAM, the "NO"



branch for is taken and the process 600 ends. In one implementation in which the process 600 is a component of, or called by, the printing device initialization process 500 (FIG. 5), processing returns to the printing device initialization process 500 (FIG. 5).

5        In block 670, if the patch type is for a volatile RAM, the "YES" branch is taken to block 680. In one implementation, the replaceable printing device component memory 110 stores data indicating whether the patch is for volatile RAM memory and this data is used to determine whether the patch type is for volatile RAM. In block 670, if the patch type is not for a volatile RAM, the "NO"  
10    branch is taken and the process 600 ends. In one implementation in which the process 600 is a component of, or called by, the printing device initialization process 500 (FIG. 5), processing returns to the printing device initialization process 500 (FIG. 5).

      In block 680, the printing device firmware patch is patched into the printing  
15    device firmware stored on the volatile RAM memory. In one implementation, the replaceable printing device component memory 110 stores data to assist in locating the address at which to write the printing device firmware patch into the volatile RAM. In one implementation, this data includes patch size and patch start address for use in reprogramming the firmware. In yet another implementation,  
20    this data includes the patch start address and patch end address. In one implementation, this the patch start address data is indicated by the Patch Start Address field 432 (FIG. 4), and the patch size is indicated by the Object Data Length field 416 (FIG. 4). After the printing device firmware is patched into the printing device firmware stored on the volatile RAM, patch processing ends. In

one implementation in which the process **600** is a component of, or called by, the printing device initialization process **500** (FIG. 5), processing returns to the printing device initialization process **500** (FIG. 5).

Although specific embodiments have been illustrated and described herein  
5 for purposes of description of the preferred embodiment, it will be appreciated by those of ordinary skill in the art that a wide variety of alternate and/or equivalent implementations calculated to achieve the same purposes may be substituted for the specific embodiments shown and described without departing from the scope of the present invention. Those with skill in the chemical, mechanical, electro-  
10 mechanical, electrical, and computer arts will readily appreciate that the present invention may be implemented in a very wide variety of embodiments. This application is intended to cover any adaptations or variations of the preferred embodiments discussed herein. Therefore, it is manifestly intended that this invention be limited only by the claims and the equivalents thereof.